MURDER

HOW TO PLAY

The class arrange the chairs into a circle. Deal out the cards to the seated students. The police inspector declares his/herself. He or She has 3 lives or goes to ask students "Are you the murderer?"

Meanwhile the student who has received the murderer card kills people by surreptitiously winking at them.

A person who is winked at must die dramatically. Anyone who fails to respond to the wink will be excluded from further games.

The policeman wins if they get the murderer within their 3 goes or lives.

The murderer wins if the policeman fails to do this.

EXTRA RULES

If the police person asks the detective they get an extra life.

If the police person asks the gangster they lose a life.

YOUR IDEAS

If you enjoy the game, please suggest further ideas to improve it in the $\underline{\text{message centre}}$

TO MAKE THE CARDS

Stick the pages onto card and flatten with a large book.

Cut out cards and cover with sticky back plastic.

You are	You are	You are
The police inspector	The murderer	A detective
You are A gangster	MURDER INSTRUCTIONS - Students sit in a circle and teacher deals out the cards. - The police instructor has 3 questions only to ask, "Are you the murderer?" - If the police inspector asks the detective he/she gets an extra question - If the police inspector asks the ganster he/she loses a question - Meanwhile the murderer must wink at students to kill them - The police inspector gets 5 points for solving the case - The murderer gets 2 points for every murder	You are a nurse
You are	You are	You are
a dentist	a taxi driver	a singer

You are	You are	You are
a cleaner	an executive	a politician
You are	You are	You are
a busdriver	a vet	a doctor
You are	You are	You are
a clown	a video game designer	a fashion model

You are	You are	You are
a cook	a tailor	a shop assistant
You are	You are	You are
an IT expert	a businessman/woman	a student
You are	You are	You are
a security guard	a farmer	a restaurant owner